### Quiz 1 Equation Sheet Quiz 1 Equation Sheet

For additional fluids information, see the FLUID MECHANICS section.

### TRANSPORTATION

U.S. Customary Units

- $a = \text{deceleration rate (ft/sec}^2)$
- A = absolute value of algebraic difference in grades (%)
- e =superelevation (%)
- f =side friction factor
- $\pm$  G = percent grade divided by 100 (uphill grade "+")
- $h_1$  = height of driver's eyes above the roadway surface (ft)
- $h_2$  = height of object above the roadway surface (ft)
- $L^{-}$  = length of curve (ft)
- $L_{\rm s}$  = spiral transition length (ft)
- $\vec{R}$  = radius of curve (ft)
- S =stopping sight distance (ft)
- t =driver reaction time (sec)
- V = design speed (mph)
- v = vehicle approach speed (fps)
- W = width of intersection, curb-to-curb (ft)
- l =length of vehicle (ft)
- y =length of yellow interval to nearest 0.1 sec (sec)
- r =length of red clearance interval to nearest 0.1 sec (sec)

#### Vehicle Signal Change Interval

$$y = t + \frac{v}{2a \pm 64.4 G}$$
$$r = \frac{W+l}{v}$$

#### **Stopping Sight Distance**

$$S = 1.47Vt + \frac{V^2}{30\left(\left(\frac{a}{32.2}\right) \pm G\right)}$$

Theoretical Braking Distance = 
$$\frac{\gamma_b (V_1^2 - V_2^2)}{2g(\eta_b \mu + f_{rl} \pm G)}$$

$$f_{rl} = 0.01 \left( 1 + \frac{V}{147} \right)$$

Table 2.4Typical Values of Coefficients ofRoad Adhesion

	Coefficient of road adhesion			
Pavement	Maximum	Slide		
Good, dry	1.00*	0.80		
Good, wet	0.90	0.60		
Poor, dry	0.80	0.55		
Poor, wet	0.60	0.30		
Packed snow or ice	0.25	0.10		

## **Transportation Models** See **INDUSTRIAL ENGINEERING** for optimization models and methods, including queueing theory.

# Traffic Flow Relationships (q = kv)



Vertical Curves: Sight Distance Related to Curve Length						
	$S \leq L$	S > L				
Crest Vertical Curve General equation:	$L = \frac{AS^2}{100(\sqrt{2h_1} + \sqrt{2h_2})^2}$	$L = 2S - \frac{200\left(\sqrt{h_1} + \sqrt{h_2}\right)^2}{A}$				
Standard Criteria: $h_1 = 3.50$ ft and $h_2 = 2.0$ ft:	$L = \frac{AS^2}{2,158}$	$L = 2S - \frac{2,158}{A}$				
Sag Vertical Curve (based on standard headlight criteria)	$L = \frac{AS^2}{400 + 3.5S}$	$L = 2S - \left(\frac{400 + 3.5S}{A}\right)$				
Sag Vertical Curve (based on riding comfort)	L =	$\frac{AV^2}{46.5}$				
Sag Vertical Curve (based on adequate sight distance under an overhead structure to see an object beyond a sag vertical curve)	$L = \frac{AS^{2}}{800\left(C - \frac{h_{1} + h_{2}}{2}\right)} \qquad \qquad L = 2S - \frac{800}{A}\left(C - \frac{h_{1} + h_{2}}{2}\right)$					
	C = vertical clearance for overhead structure (overpass) located within 20 feet of the midpoint of the curve					

Horizontal Curves				
Side friction factor (based on superelevation)	$0.01e + f = \frac{V^2}{15R}$			
Spiral Transition Length	$L_s = \frac{3.15V^3}{RC}$			
	C = rate of increase of lateral acceleration [use 1 ft/sec <sup>3</sup> unless otherwise stated]			
Sight Distance (to see around obstruction)	$HSO = R \left[ 1 - \cos\left(\frac{28.65S}{R}\right) \right]$			
	HSO = Horizontal sight line offset			

#### **Horizontal Curve Formulas**

- D = Degree of Curve, Arc Definition
- PC = Point of Curve (also called BC)
- PT = Point of Tangent (also called EC)
- *PI* = Point of Intersection
- I = Intersection Angle (also called  $\Delta$ ) Angle Between Two Tangents
- L = Length of Curve, from *PC* to *PT*
- T = Tangent Distance
- E = External Distance
- R =Radius
- LC = Length of Long Chord
- M = Length of Middle Ordinate
- c = Length of Sub-Chord
- d = Angle of Sub-Chord
- l = Curve Length for Sub-Chord

$$R = \frac{5729.58}{D}$$

$$R = \frac{LC}{2\sin(I/2)}$$

$$T = R \tan(I/2) = \frac{LC}{2\cos(I/2)}$$
$$L = RI \frac{\pi}{180} = \frac{I}{D} 100$$
$$M = R \left[1 - \cos(I/2)\right]$$
$$\frac{R}{E+R} = \cos(I/2)$$
$$\frac{R-M}{R} = \cos(I/2)$$
$$c = 2R\sin(d/2)$$
$$l = Rd\left(\frac{\pi}{180}\right)$$
$$E = R \left[\frac{1}{\cos(I/2)} - 1\right]$$

Deflection angle per 100 feet of arc length equals D/2



### LATITUDES AND DEPARTURES



### **Vertical Curve Formulas**



# NOT TO SCALE

- L = Length of Curve (horizontal)
- *PVC* = Point of Vertical Curvature
- PVI = Point of Vertical Intersection
- PVT = Point of Vertical Tangency
- $g_1$  = Grade of Back Tangent
- x = Horizontal Distance from PVCto Point on Curve

- $g_2$  = Grade of Forward Tangent
- a = Parabola Constant
- y = Tangent Offset
- E = Tangent Offset at PVI
- r =Rate of Change of Grade

 $x_m$  = Horizontal Distance to Min/Max Elevation on Curve =  $-\frac{g_1}{2a} = \frac{g_1L}{g_1 - g_2}$ Tangent Elevation =  $Y_{PVC} + g_1x$  and =  $Y_{PVI} + g_2(x - L/2)$ 

Curve Elevation =  $Y_{PVC} + g_1 x + ax^2 = Y_{PVC} + g_1 x + [(g_2 - g_1)/(2L)]x^2$ 

$$y = ax^{2}$$
  $a = \frac{g_{2} - g_{1}}{2L}$   $E = a\left(\frac{L}{2}\right)^{2}$   $r = \frac{g_{2} - g_{1}}{L}$ 

### **EARTHWORK FORMULAS**

Average End Area Formula,  $V = L(A_1 + A_2)/2$ 

Prismoidal Formula,  $V = L (A_1 + 4A_m + A_2)/6$ ,

where  $A_m$  = area of mid-section, and

L = distance between  $A_1$  and  $A_2$ 

Pyramid or Cone, V = h (Area of Base)/3

### **AREA FORMULAS**

Area by Coordinates: Area =  $[X_A(Y_B - Y_N) + X_B(Y_C - Y_A) + X_C(Y_D - Y_B) + ... + X_N(Y_A - Y_{N-1})] / 2$ 

Trapezoidal Rule: Area =  $w \left( \frac{h_1 + h_n}{2} + h_2 + h_3 + h_4 + \dots + h_{n-1} \right)$ 

Simpson's 1/3 Rule: Area =  $w \left| h_1 + 2 \left( \sum_{k=3,5...}^{n-2} h_k \right) + 4 \left( \sum_{k=2,4...}^{n-1} h_k \right) + h_n \right| / 3$ 

w = common interval

*n* must be odd number of measurements

w =common interval

U.S. Customary					Metric				
Design	Brake reaction	Braking distance	Stopping sight distance		Design	Brake reaction	Braking	Stopping sight distance	
speed (mi/h)	distance (ft)	on level (ft)	Calculated (ft)	Design (ft)	speed (km/h)	distance (m)	on level (m)	Calculated (m)	Design (m)
15	55.1	21.6	76.7	80	20	13.9	4.6	18.5	20
20	73.5	38.4	111.9	115	30	20.9	10.3	31.2	35
25	91.9	60.0	151.9	155	40	27.8	18.4	46.2	50
30	110.3	86.4	196.7	200	50	34.8	28.7	63.5	65
35	128.6	117.6	246.2	250	60	41.7	41.3	83.0	85
40	147.0	153.6	300.6	305	70	48.7	56.2	104.9	105
45	165.4	194.4	359.8	360	80	55.6	73.4	129.0	130
50	183.8	240.0	423.8	425	90	62.6	92.9	155.5	160
55	202.1	290.3	492.4	495	100	69.5	114.7	184.2	185
60	220.5	345.5	566.0	570	110	76.5	138.8	215.3	220
65	238.9	405.5	644.4	645	120	83.4	165.2	248.6	250
70	257.3	470.3	727.6	730	130	90.4	193.8	284.2	230
75	275.6	539.9	815.5	820			22.010	201.2	205
80	294.0	614.3	908.3	910					

 Table 3.1
 Stopping Sight Distance

*Note:* Brake reaction distance is based on a time of 2.5 s; a deceleration rate of  $11.2 \text{ ft/s}^2 (3.4 \text{ m/s}^2)$  is used to determine calculated stopping sight distance.

Source: American Association of State Highway and Transportation Officials, A Policy on Geometric Design of Highways and Streets, Washington, DC, 2001.

### **Vertical Curve Offsets**

# **Parabolic Equations**

$$y = ax^2 + bx + c$$

Where y = roadway elevation at distance x from the PVC.

$$a = \frac{G_2 - G_1}{2L}$$
; b = G<sub>1</sub>; c = ELEV<sub>PVC</sub>

\*keep in mind that you must use either station/% or ft/decimal for x/G<sub>i</sub>.

 $Y = \frac{A}{200L}x^2$ 

A = |G1 - G2| \*A is in percent form.

$$K = \frac{L}{A}$$

 $x_{hl} = K \times |G_1|$ 

U.S. Customary				Metric				
Design speed (mi/h)	Stopping sight distance (ft)	Rate of vertical curvature, $K^*$		Design	Stopping sight	Rate of vertical curvature, K*		
		Calculated	Design	speea (km/h)	(m)	Calculated	Design	
15	80	3.0	3	20	20	0.6	1	
20	115	6.1	7	30	35	1.9	2	
25	155	11.1	12	40	50	3.8	4	
30	200	18.5	19	50	65	6.4	7	
35	250	29.0	29	60	85	11.0	11	
40	305	43.1	44	70	105	16.8	17	
45	360	60.1	61	80	130	25.7	26	
50	425	83.7	84	90	160	38.9	30	
55	495	113.5	114	100	185	52.0	52	
60	570	150.6	151	110	220	73.6	74	
65	645	192.8	193	120	250	95.0	95	
70	730	246.9	247	130	285	123.4	124	
75	820	311.6	312			120.7	127	
80	910	383.7	384					

 Table 3.2
 Design Controls for Crest Vertical Curves Based on Stopping Sight Distance

\*Rate of vertical curvature, K, is the length of curve per percent algebraic difference in intersecting grades (A): K = L/A.

Source: American Association of State Highway and Transportation Officials, A Policy on Geometric Design of Highways and Streets, Washington, DC, 2001.

	U.S. Cust	omary		Metric				
Design speed (mi/h)	Stopping sight distance (ft)	Rate of vertical curvature, $K^*$		Design	Stopping sight	Rate of vertical curvature, K <sup>*</sup>		
		Calculated	Design	(km/h)	(m)	Calculated	Design	
15	80	9.4	10	20	20	2.1	3	
20	115	16.5	17	30	35	5.1	6	
25	155	25.5	26	40	50	8.5	9	
30	200	36.4	37	50	65	12.2	13	
35	250	49.0	49	60	85	17.3	18	
40	305	63.4	64	70	105	22.6	23	
45	360	78.1	79	80	130	29.4	30	
50	425	95.7	96	90	160	37.6	38	
55	495	114.9	115	100	185	44.6	45	
60	570	135.7	136	110	220	54.4	55	
65	645	156.5	157	120	250	62.8	63	
70	730	180.3	181	130	285	72.7	73	
75	820	205.6	206					
80	910	231.0	231					

 Bable 3.3
 Design Controls for Sag Vertical Curves Based on Stopping Sight Distance

\*Rate of vertical curvature, K, is the length of curve per percent algebraic difference in intersecting grades (A): K = L/A.

Source: American Association of State Highway and Transportation Officials, A Policy on Geometric Design of Highways and Streets, Washington, DC, 2001.





